



ST. SAVIOUR'S SCHOOL IKOYI CURRICULUM OVERVIEW 2024-2025

YEAR FIVE

MICHAELMAS TERM	LENT TERM	TRINITY TERM
ENGLISH		
Develop four comprehensions Skills-literal, inferential, deductive and evaluative. Explore classic fiction, recounts and classic poems Biographies and autobiographies Instructions and explanations Use conjunctions, commas and relative clauses Use adverbials of time, place and number to enrich sentence structures Use punctuation correctly in writing including parenthesis Use contractions and correct punctuation in written speech and spoken speech. Use Alan Peats sentence structure as examples to improve children's own sentences.	Develop four comprehensions Skills-literal, inferential, deductive and evaluative. Features of fiction genre Adverbials of time, place and number Features of argument and debate Features of narrative and oral poetry Free verse Using different punctuation when writing Using elaborate language description Features of drama and play-script Report and journalistic writing Use Alan Peats sentence structure as examples to improve your own sentences.	Develop four comprehensions Skills-literal, inferential, deductive and evaluative. Features and language style of classic fiction. Understanding and using complex sentences, relative clauses and elaboration in writing Features of fantasy. Reading and analysing text, using modal verbs in writing. Features of non-chronological reports. Analysing adverts and political speeches, Writing and performing poems and play-scripts.
MATHEMATICS		
Mental Maths Understand place value up to one million and rounding Roman numerals Negative numbers Number: addition and subtraction Number: multiplication and division Statistics: data handling Measures: perimeter and area Problem solving	Mental Maths Number: multiplication and division Number: fractions- improper /proper, reducing fractions, addition/subtraction and multiplication of fractions Number: decimals and percentages Problem solving	Mental Maths Number: Decimals Geometry: position and direction Geometry: properties of shape Measures: converting units Measures: volume Problem solving
COMPUTING		
E-Safety Making a collage Using object-based package Creating and exploring models Planning adverts Creating adverts Introduction to Python programming language Coding	Using search engines to gather information from the internet Understand safe use of the internet Analysing Text Carry out research Combining Texts and Graphics Python programming language activities Coding	Carrying out research Recording and inserting sounds in a documentary Python programming language activities Coding
HUMANITIES		
History Define the concepts of invaders Understand Anglo-Saxon writing Understand cause and effects of invasion in Nigeria Identify Anglo-Saxon Settlements: life as an Anglo Saxon Geography River profile and processes Identify landforms in a river basin	History Discuss major events of the Second World War Discuss life during Second World War Study the life of Anne Frank Briefly discuss Civil War in Nigeria Geography Geography project-The Ice Age Explain glaciers and how they move	History Locate Egypt on a map Understand events in Ancient Egypt from a timeline Look at everyday life and jobs in AE times- the importance of the River Nile Discuss gods and goddesses of Ancient Egypt and the importance of the afterlife – Mummies and Tutankhamun Hieroglyphics



<p>Geography project- River in a Box Understand the importance and uses of rivers Research some world rivers and their location Independent research on a specific world river, present information in a coherent way Understand flooding and prevention of flooding link to Nigeria</p>	<p>Explain the concepts of longitude, latitude, and longitude Use Co-ordinates to locate specific places Compass Directions Understand the causes of day and night</p>	<p>Geography Locate countries in Africa on a map Understand mapping skills describe economic activities Use maps and atlases, create your own map Geography project-Group work on an African country – present to others encompassing all areas covered</p>
DRAMA		
<p>Improving voice projection / appropriate use of voice (characterisation) Modulation and characterisation Developing simple plays Stage etiquette Performing a Nigerian theme</p>	<p>Projection of voice and speaking with expressions Improve confidence and public speaking skills Encouraging teamwork Improvisation and improving spontaneity Stimulating the imagination to explore situations</p>	<p>Participating in discussions and presentations Speaking audibly and fluently Continuous improvement of confidence in public speaking and performing the trinity term Production</p>
MUSIC		
<p>Accidentals Construction of major scales Triads Musical symbols and terms Musical piece analysis Interval</p>	<p>Basics of Notation Time Signatures Construction of Major Scales Musical terms and signs</p>	<p>Listen with concentration and understanding to high-quality live and recorded music. Perform in solo and ensemble contexts, using their voices listen with attention to detail and recall sounds with increasing aural memory Production Songs.</p>
FRENCH		
<p>"I'm making progress in French" <ul style="list-style-type: none"> • Revision: to introduce myself (name, nationality, age, languages spoken, the address, like and dislikes, to talk about of the family/ friends/ pets, the school, the colors, subject liked and disliked) • To understand instructions and know useful sentences to communicate in French with the teacher • To say how I feel, and which body part hurt • To say which after school activity I do / sport • To say what I can and can't do and why • The conjugation of the verb to be able </p>	<p>I am speaking in French" <ul style="list-style-type: none"> • Revisions: to ask and say the day/ the time/ the season, to know to talk about the city/ the address • To talk about the weather • To say where things or objects are located (prepositions: close to, far from, in front of, behind etc) • To describe a place/ a room • To say what I do in my room after school </p>	<p>"I am speaking in French" <ul style="list-style-type: none"> • To say which clothes I wear and which I prefer • To describe an outfit • To describe someone physically • Preparation for DELF examination </p>
PSHE		
<p>Being Me in My World Planning the forthcoming year Being a citizen Rights and responsibilities Rewards and consequences How behaviour affects groups Democracy, having a voice, participating Celebrating Differences Cultural differences and how they can cause conflict</p>	<p>Dreams and Goals Future dreams The importance of money Jobs and careers Dream job and how to get there Goals in different cultures Supporting others (charity) Motivation Healthy Me Smoking, including vaping</p>	<p>Relationships Self-recognition and selfworth Building self-esteem Safer online communities Rights and responsibilities online Online gaming and gambling Reducing screen time Dangers of online grooming SMART internet safety rules Changing Me</p>



<p>Racism Rumours and name-calling Types of bullying Material wealth and happiness Enjoying and respecting other cultures</p>	<p>Alcohol Alcohol and anti-social behaviour Emergency aid Body image Relationships with food Healthy choices Motivation and behaviour</p>	<p>Self- and body image Influence of online and media on body image Personal hygiene Growing responsibility Coping with change Preparing for transition</p>
<p>LIBRARY</p>		
<p>Orientation Library citizenship Use electronic catalogue (Junior Librarian) Periodical Indexes Print and electronic resources Developing research questions Website evaluation Genre (historical fiction, realistic fiction) Bibliographic skills. Familiarizing children with newly acquired books</p>	<p>DEWEY DECIMAL CLASSIFICATION SYSTEM Arrangement of information book, Dewey decimal classification system, Dewey decimal exercise, Dewey decimal wheel, Familiarity with new books in the library Selection and organization of relevant information Note taking (in support of regular classroom instruction) Graphic organisers (inspiration) Copyright and plagiarism Works consulted format</p>	<p>Poetry and prose (a comparison) Familiarity with books Poetry as a medium of communication Poetic devices (2) Prose fiction Familiarity with books in the library Oral/written and visual process and presentation of research Literature appreciation/response Authors Newbery Award</p>
<p>SCIENCE</p>		
<p>LIVING THINGS AND THEIR HABITAT: LIFE CYCLES - PROCESS OF REPRODUCTION IN ANIMALS AND PLANTS - Explore reproduction in different plants, including different methods of pollination and asexual reproduction. - Identify and name the parts of a flower and their functions. - Learn about different types of mammals and their different life cycles. - Explore metamorphosis in insects and amphibians, comparing their life cycles. - Identify the different plants and animals found in different habitats. How animals and plants in two different habitats are suited to their environment. PROPERTIES AND CHANGES OF MATERIALS - Sort and classify objects according to their properties. - Explore the properties of materials to find the most suitable material for different purposes. - Investigate the best thermal insulator to make a lunch box. - Investigate and identify the best electrical conductor. - Explore dissolving, identifying the different variables. - Explore different ways to separate mixtures of materials, using filtering, sieving and evaporating. - Learn about irreversible changes and create new materials, including casein plastic and carbon dioxide.</p>	<p>ANIMALS INCL. HUMANS: LIFE CYCLES - HUMANS / HUMANS AND OTHER ANIMALS - Learn about the life cycle of a human being. - Investigate the development of babies and compare the gestation period of humans and other animals. - Learn about the physical and emotional changes experienced during puberty and why these occur. - Learn about the changes to the body as humans get older, as well as comparing the life expectancy of different animals. - To record data in tables and represent data using charts and graphs. FORCES - Identify forces and find out about Isaac Newton and his discoveries about gravity. - Investigate and look for patterns and links between the mass and weight of objects, using newton meters to measure the force of gravity. - Investigate air and water resistance. - Explore friction. - Find out about different mechanisms, including levers, gears and pulleys.</p>	<p>EARTH AND SPACE - Describe the Sun, Earth and Moon as spherical, citing evidence. - Name the planets in the solar system independently and mention a few facts. - Distinguish between heliocentric and geocentric ideas of planetary movement. - Explain that day and night is due to rotation of the Earth. - Explain how the Earth and Moon move relative to the Sun. - Understand that the Sun and other stars are light sources and that the planets and other bodies are seen by reflected light. Revision</p>
<p>PE</p>		
<p>GYMNASTIC ACTIVITIES Developing Shapes and Balances Symmetry and Asymmetry shapes Developing Flight</p>	<p>ATHLETICS ACTIVITIES Running styles Throwing accurately Discus throw</p>	<p>NET/WALL GAMES</p>



<p>Apparatus work Sequence development</p> <p>INVASION GAMES Netball skills Passing and receiving Passing and shooting Attacking skills Netball game</p>	<p>Long jump High jump</p> <p>STRIKING AND FIELDING GAME Catching skills Bowling Batting Fielding skills Playing Cricket game</p>	<p>Finding space in net games</p> <p>Wall game</p> <p>Developing rallies</p> <p>Volleying</p> <p>Playing games</p> <p>INVASION GAMES Hockey skills Passing and receiving Passing and shooting Attacking skills Hockey game</p>
ART		
<p>Investigating and exploring. Exploring and developing ideas. Collage making. Experimenting with 3D forms. Colours and Values Landscape Painting. Tints and Shades. Study of Claude Monet's painting of the beach. Mountains and seaside. Painting reflections on water.</p>	<p>Use sketch books to record ideas and observations a Review and revisit ideas. Improve mastery of art and design techniques, including drawing. Lines, Shapes, colours, forms, Pattern, Values and tints How to appreciate and interpret the work of others. Exploring shape and pattern in buildings. Printmaking. Investigating and making. Exploring and investigating arts from UK region/European region/ Nigerian region.</p>	<p>Exploring 3D forms. Investigating and making. Develop drawing and observation skills. Using sketchbooks to record ideas. Exploring painting and silhouette work. Exploring Ancient Rome Art/ Ancient Egypt: gods and goddesses of Ancient Egypt and the importance of the afterlife – Mummies and Tutankhamun Hieroglyphics</p> <p>How artists have shown light and dark in their paintings. How to show light and dark in drawings. Value Scale. Notan paper design. Symmetry</p>
RE		
<p>WHY DO RELIGIOUS BOOKS AND TEACHINGS MATTER? Religious Books The Bible The Torah The Quran The Guru Granth Sahib Christmas</p>	<p>WHY ARE SOME JOURNEYS AND PLACES SPECIAL? Different types of journeys What is a pilgrimage Special journeys Jerusalem a pilgrimage site Muslim hajj Christian, Hindu and Sikh pilgrimage The Easter Story</p>	<p>HOW DO WE MAKE MORAL CHOICES? Wise sayings and proverbs Rules and laws. Rules in the church, Rules in the mosque, Rules in the synagogue The 10 Commandments Jesus' New Commandment Learning from stories</p>
SWIMMING		
<p>BACKSTROKE AND BUTTERFLY Using the kick board and the pull buoy for kicking and pulling Using the correct backstroke and butterfly techniques Perform actions and skills with more consistent, control and quality.</p>	<p>BREATHING AND FACE POSITION IN BACKSTROKE AND BUTTERFLY Keeping the face straight, looking at the sky throughout on your back Pulling and whipping the legs to the side in butterfly Considering what makes a good swimming stroke</p>	<p>BACKSTROKE AND BUTTERFLY Using the correct techniques when swimming the backstroke and butterfly. Swimming unaided for a sustained period over a distance of at least 25m.</p>
CODING		



<p>Be A Super Digital Citizen Private and Personal Information Swimming Fish with Sprite Lab Hello World Mini-Project: About Me Drawing with loops Fancy Shapes using Nested Loops Mini-Project: Design a Snowflake Songwriting Functions in Minecraft Functions with Artist Conditionals in Minecraft: Voyage Aquatic Functions with Harvester</p>		
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